

VIVIAN MOYUAN YUAN

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EDUCATION

University of Southern California, Marshall School of Business – Los Angeles, CA

May 2026

Master of Business Administration (STEM)

- **Graduate Certificates:** Product Management; Marketing (Expected Fall 2025 Completion)
- **Scholarship:** Forté Fellowship – recognized for leadership and academic excellence; substantial scholarship recipient
- **Leadership:** Executive Vice President, Marshall Interactive Gaming Association
- **Case Project Highlights:** *Disney+ Product Optimization* – Led user churn analysis, competitive research, and proposed new product features that received positive client feedback for actionable insights
Instagram Product Feature Concept – Defined new audience-segmented Story sharing feature using user insights and created MVP specs, roadmap, and success metrics to drive experimentation and retention

University of California, Davis – Davis, CA

March 2021

Bachelor of Arts in Economics (STEM, Finance Track) & Design (UI/UX Focus)

EXPERIENCE

FableToons, LLC | Product Consultant Intern

Los Angeles, CA | May 2025 – Aug 2025

A next-gen storytelling platform, co-founded by advisors from Nickelodeon, Cartoon Network, Amazon Studios, and Paramount+

- Developed short- and long-term market entry plans and conducted competitor benchmarking to create a GTM strategy and execution playbook implemented by the client, improving acquisition efficiency and audience retention
- Executed user journey mapping, surveys, and qualitative research to evaluate product-market fit and prioritize high-impact features

USC Advanced Games Project | Marketing Co-Lead

Los Angeles, CA | Sep 2024 – May 2025

Richard by Act V Games is a narrative-driven action-adventure game exploring themes of identity and empathy

- Collaborated with the producer and a 30+ member cross-functional team from concept to showcase at USC Games Expo 2025
- Owned brand identity and messaging strategy, designed studio logo and visual direction used across all marketing channels
- Launched and managed Act V's social media presence (Instagram, X, Bluesky, LinkedIn) and the game's Steam page. Oversaw content strategy and visual assets to build community awareness, increase brand visibility, and drive early engagement

Time Advertising, Inc. | Account Manager

Millbrae, CA | Apr 2022 – Apr 2024

Agency serving clients across gaming, hospitality, government, and consumer banking, focused on cross-cultural marketing, PR, and strategy

- Managed monthly client marketing programs and multi-channel product launches with ~\$2M annual budgets, coordinating media planning, creative production, and cross-functional teams to execute 15+ campaigns annually and maximize brand visibility
- Created annual marketing roadmaps and performance frameworks, leveraging strategic partnerships to optimize sponsorship and PR packages that decreased costs by 30%+ and strengthened campaign impact
- Developed campaign performance matrices in Excel to track key metrics including impressions, CPM, and conversion rates across 10–20 online and offline channels such as digital ad placements, regional TV networks, and OOH. Streamlined multi-channel reporting by standardizing data inputs and automating summaries for client presentations, identifying high-CPM channels and reallocating budgets to top-performing platforms to improve overall efficiency and campaign ROI across multiple accounts
- Managed a \$4.6M headline sponsorship for a client at APEC San Francisco 2023, leading PR execution by publishing multilingual press releases, securing media coverage, and representing the sponsor at the Mayor's Office press conference and City media reception

ZGC Capital Corporation | Program Marketing Specialist

Santa Clara, CA | Jun 2021 – Mar 2022

Subsidiary of ZGC Group, a global VC firm investing in life sciences and biotech startups through accelerator programs and partnerships

- Designed and launched content for multi-channel campaigns (Google & Meta ads, SEO, newsletters, landing pages, social media, events, partnerships), driving a 35% increase in impressions, a 25% more inquiries, and conversion rates above 30%
- Managed Innovation & Tech Summit featuring 20+ high-profile speakers (including Turing Award winners), attracted over 500 attendees with 30% YoY growth. Led branding, event execution, and sponsor outreach. Secured new partnerships, generated 100+ newsletter signups, and achieved 95% attendee satisfaction in post-event surveys
- Analyzed P&L and performance data in Excel to assess ROI, engagement trends, and resource allocation, and generated insights on targeting, content, and spend prioritization that guided business and product strategy
- Managed logistics and relationship-building for new client onboarding and delivered smooth experiences that earned excellent feedback

Percolata Corporation | Visual Design Intern

Palo Alto, CA | Nov 2020 – Feb 2021

AI-driven SaaS startup (Series A) specializing in predictive analytics and automation solutions for retail and operations optimization

- Redesigned brand identity and website UX, created the brand book, and led visual development across logo and site design using Agile, iterative design principles to strengthen consistency, usability, and engagement

SKILLS

Analytics & Insights: Google Analytics (GA4 Certified), Tableau, Enginuity, RStudio, Advanced Excel, @RISK (Monte Carlo), A/B Testing

UX & Design: Figma, Adobe CC (Illustrator, Photoshop, InDesign, XD, Premiere), Canva, Sketch, FigJam, Miro, Rhino 3D, Vectorworks

Project Tools: Microsoft Project, Trello, Asana, Notion, Microsoft Office (Word, PowerPoint, Teams), Google Suite, Mailchimp

Web & Technical: Wix, WordPress, HTML, CSS, JavaScript, Processing

AI Tools: ChatGPT, DALL·E, Figma Make, Notion AI, Canva Magic Studio

Certification: Project Management Professional (PMP) – In Progress

Languages: English & Mandarin Chinese (Bilingual)